

PART VIII

ARTICLE 1 – Fee Schedule

Revised: March 6, 2003, Effective: July 17, 2003
 Revised: December 16, 2004
 Revised: January 19, 2006
 Revised: June 18, 2015, Effective July 23, 2015
 Revised: February 4, 2016, Effective March 1, 2016

DISPOSAL SYSTEM-RELATED FEES	
Test Hole Witness Fee	\$150.00
Disposal System Construction Permit (new construction)	\$300.00
Disposal System Construction Permit (upgrade/repair)	\$250.00
Disposal System Construction Permit (abandonment)	No Fee
Title 5 Variance Filing Fee	\$200.00
Title 5 Official Inspection Form Review Fee – Per Parcel	\$50.00
Septic System Installation Re-Inspection Fee	\$25.00
LICENSES, PERMITS, AND CERTIFICATES	
Septic System Installer License	\$225.00
Septage Hauler License	\$275.00
Septic System Inspector License	\$225.00
Sewer Connector License	\$225.00
Commercial Refuse Hauler License	\$275.00
Camps, Cabins & Motel License	\$55.00
Swimming Pool or Spa /Hot Tub Permit	\$205.00
Tobacco Sales Permit	\$200.00
Tanning Facility Permit	\$50.00
Underground Fuel Storage Tank	\$20.00
Funeral Director's License	\$200.00
Stable License	\$50.00
Recreational Camp for Children	\$100.00
Renter's Certificate (Certificate valid for three years)	\$300 per unit
Body Art Licenses	
Body Art Establishment	\$155.00
Body Art Technician	\$100.00
Guest Body Art Technician (Valid for two weeks)	\$25.00
Body Art Technician Mentor	\$50.00
Body Art Technician Apprentice	\$50.00
Food Permits	
Food Establishment – Institution	No Fee
Food Establishment	\$400.00
Food Establishment – Limited Facility	\$200.00
Food Establishment – Caterer or Mobile Food Operations	\$100.00
Residential Kitchen – Full Breakfast	\$100.00

Residential Kitchen – Continental Breakfast	\$50.00
Residential Kitchen – Retail Food Sales	\$50.00
Retail Food Sales	\$50.00
Add-On Food Permits (May Only be Added to Food Establishment/Institution Permit)	
Catering	\$100.00
Food Truck/Mobile Vendor	\$100.00
Other Food Related Permits	
Temporary Food Establishments	No Fee
Paper Application Processing Fee	\$50.00